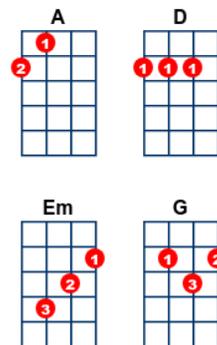


Gambler, The

key:D, artist:Kenny Rogers writer:Don Schlitz

<https://www.youtube.com/watch?v=oe3bXVNZOfc> Capo 1

On a [D] warm summer's evenin' on a [G] train bound for [D]
nowhere,
I met up with the gambler; we were both too tired to [A] sleep.
So [D] we took turns a starin' out the [G] window at the [D]
darkness
'til [G] boredom over [D] took us, and [A] he began to [D]
speak.



He said, [D] "Son, I've made a life out of [G] readin' people's [D] faces,
and knowin' what their cards were by the way they held their [A] eyes.
And if [D] you don't mind my sayin', I can [G] see you're out of [D] aces.
For a [G] taste of your [D] whiskey I'll [A] give you some [D] advice."

So I [D] handed him my bottle
and he [G] drank down my last [D] swallow.
Then he bummed a cigarette and asked me for a [A] light.
And the [D] night got deathly quiet,
and his [G] face lost all ex[D]pression.
Said, "If you're [G] gonna play the [D] game, boy,
ya gotta [A] learn to play it [D] right.

You got to [D] know when to hold 'em, [G] know when to [D] fold 'em,
[G] know when to [D] walk away and know when to [A] run.
You never [D] count [Em] your [D] money when you're [G] sittin' at the [D]
table.
There'll be [G] time enough for [D] countin' [A] when the dealin's [D] done.

[D] Ev'ry gambler knows that the [G] secret to surv[D]ivin'
is knowin' what to throw away and knowing what to [A] keep.
'Cause [D] ev'ry hand's a winner and [G] ev'ry hand's a [D] loser,
and the [G] best that you can [D] hope for is to [A] die in your [D] sleep."

And [D] when he'd finished speakin', he [G] turned back towards the [D] window
crushed out his cigarette and faded off to [A] sleep.
And [D] somewhere in the darkness the [G] gambler, he broke [D] even.
But [G] in his final [D] words I found an [A] ace that I could [D] keep.

You got to [D] know when to hold 'em, [G] know when to [D] fold 'em,
[G] know when to [D] walk away and know when to [A] run.
You never [D] count [Em] your [D] money when you're [G] sittin' at the [D]
table.
There'll be [G] time enough for [D] countin' [A] when the dealin's [D] done.

